



# A Classification Framework for Component Models

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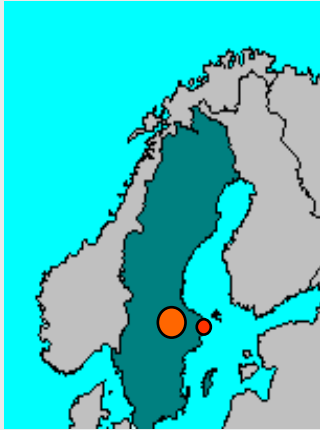
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# Essential principles of CB approach



- Component-Based Development
  - Build software systems from pre-existing “elements” called components  
(like building cars from existing components)
  - Building components that can be reused in different applications
  - Maintain systems by replacement of components and introducing new components into the system
  - Separate development of components from development of systems

# What is component?



- The component case

- Many definitions
- Some known ones:

- *software component is a unit of composition with contractually specified interfaces and context dependencies only. A software component can be deployed independently and is subject to composition by third parties.*



Szyperski

- *A software component is a software element that conforms to a component model and can be independently deployed and composed without modification according to a composition standard*



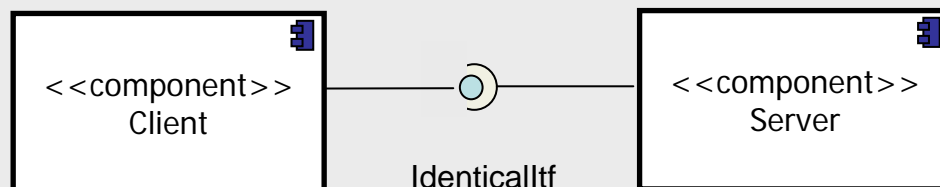
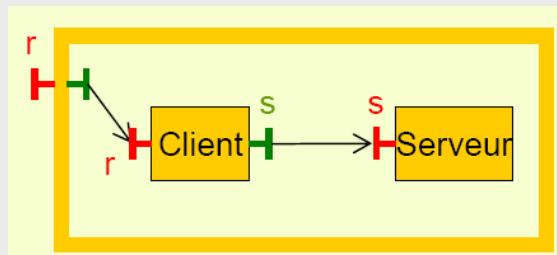
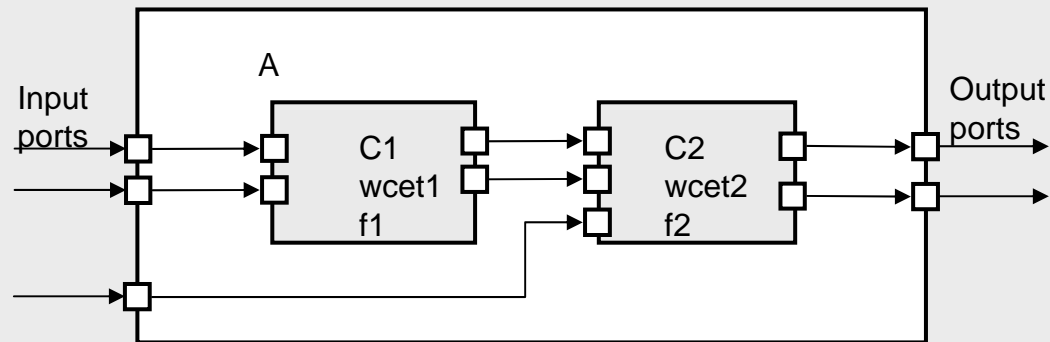
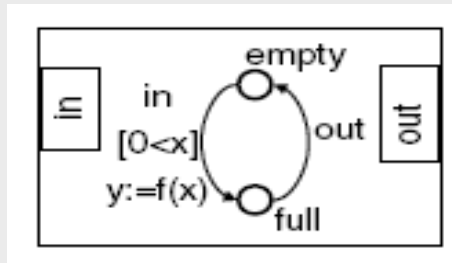
Heineman and Council

- Intuitive perception may be quite different at different levels (model, implementation, run-time)



# Different solutions

Many CB models (with many different characteristics) exist today



- |            |          |
|------------|----------|
| AUTOSAR    | MS COM   |
| BIP        | OpenCom  |
| COMDES     | OSGi PIN |
| CCA        | PECOS    |
| Corba CM   | ROBOCOP  |
| EJBFractal | RUBUS    |
| KOALA      | SaveCCM  |
| KobrA      | SOFA 2.0 |



# Questions

- What is common to component models?
- It is possible to identify common principles and common features?
- Is it possible to utilize/instantiate these principles for particular component models in particular domains?



# Goal

- Propose a classification framework for component models
  - Identify characteristics and categorize them
  - Illustrate its use by providing a survey of a number of component models

# Definitions:

## Software Component – Component Model



### Definition:

- A *Software Component* is a software building block that conforms to a component model.
- A *Component Model* defines standards for
  - (i) properties that individual components must satisfy and
  - (ii) methods, and possibly mechanisms, for composing components.



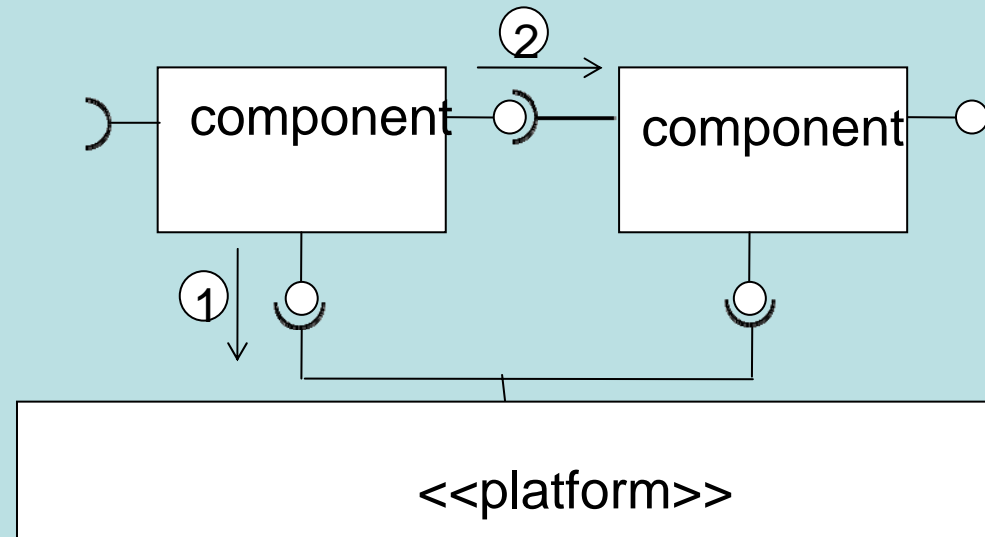
# Some definitions first...

CBS =  $\langle C, B, P \rangle$

- $C = \{C_i\}$  - components
- $B = \{B_j\}$  - bindings
- $P =$  system platform

## - Bindings

- Between components and the platform -> components deployment
- Between components – components binding



*A Component model defines standards for  
(i) properties that individual components must satisfy  
methods for composing components.*

11-Mar-10

# More definitions



- **Component Specification**

$$C = \langle \{Interfaces\}, \{Properties\} \rangle$$

- **Component compliance to component model**

$$C \models CM \Rightarrow I, P \models CM$$

- **Component Composition:**

$$A = \langle C_1 \oplus C_2 \rangle \Rightarrow I = \langle I_1 \oplus I_2 \rangle \wedge P = \langle P_1 \oplus P_2 \rangle$$

- **Interface composition (BINDING) :  $I(C) = I(C_1) \oplus I(C_2)$**

- **Property composition:  $P_i(C) = P_i(C_1) \oplus P_i(C_2)$**



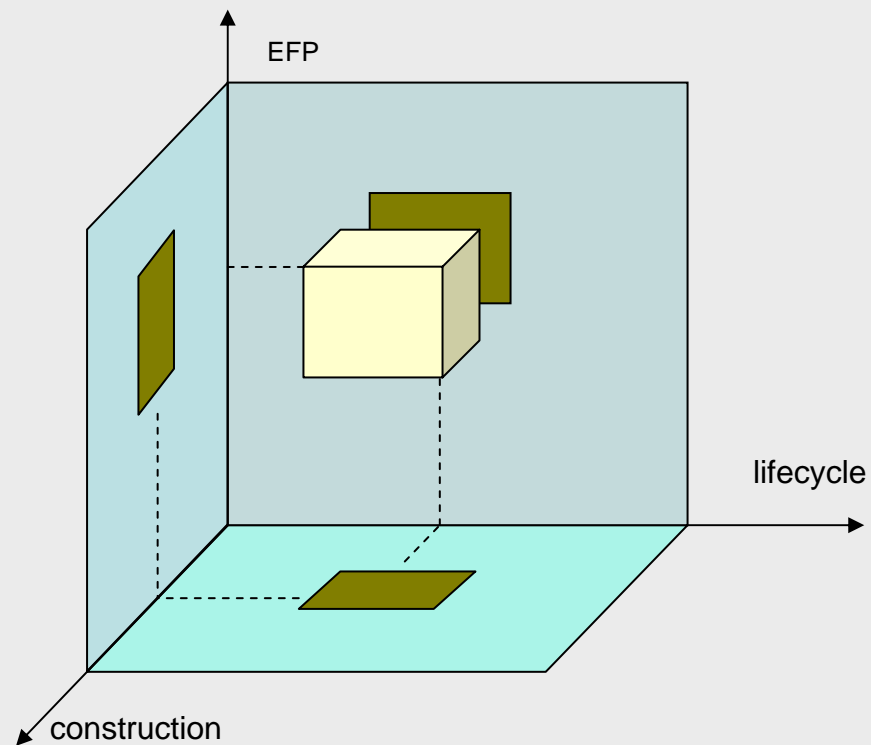
# Classification

- How to describe
  - (i) Commonalities?
  - (ii) Differences?
- Different approaches
  - Specification of Meta model
  - List of characteristics
  - Identification of categories and their characteristics

# The Classification Framework - Categories



- **Three dimensions**
  - Lifecycle.
  - Construction.
  - Extra-Functional Properties.



# The Classification Framework - Categories

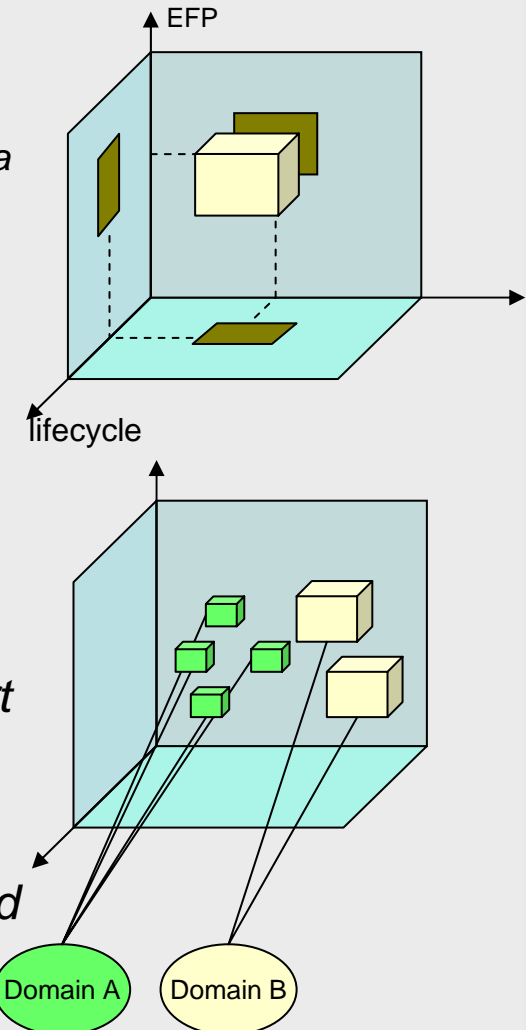
- **Three dimensions**

- **Lifecycle.** *The lifecycle dimension identifies the support provided (explicitly or implicitly) by the component model, in certain points of a lifecycle of components or component-based systems.*

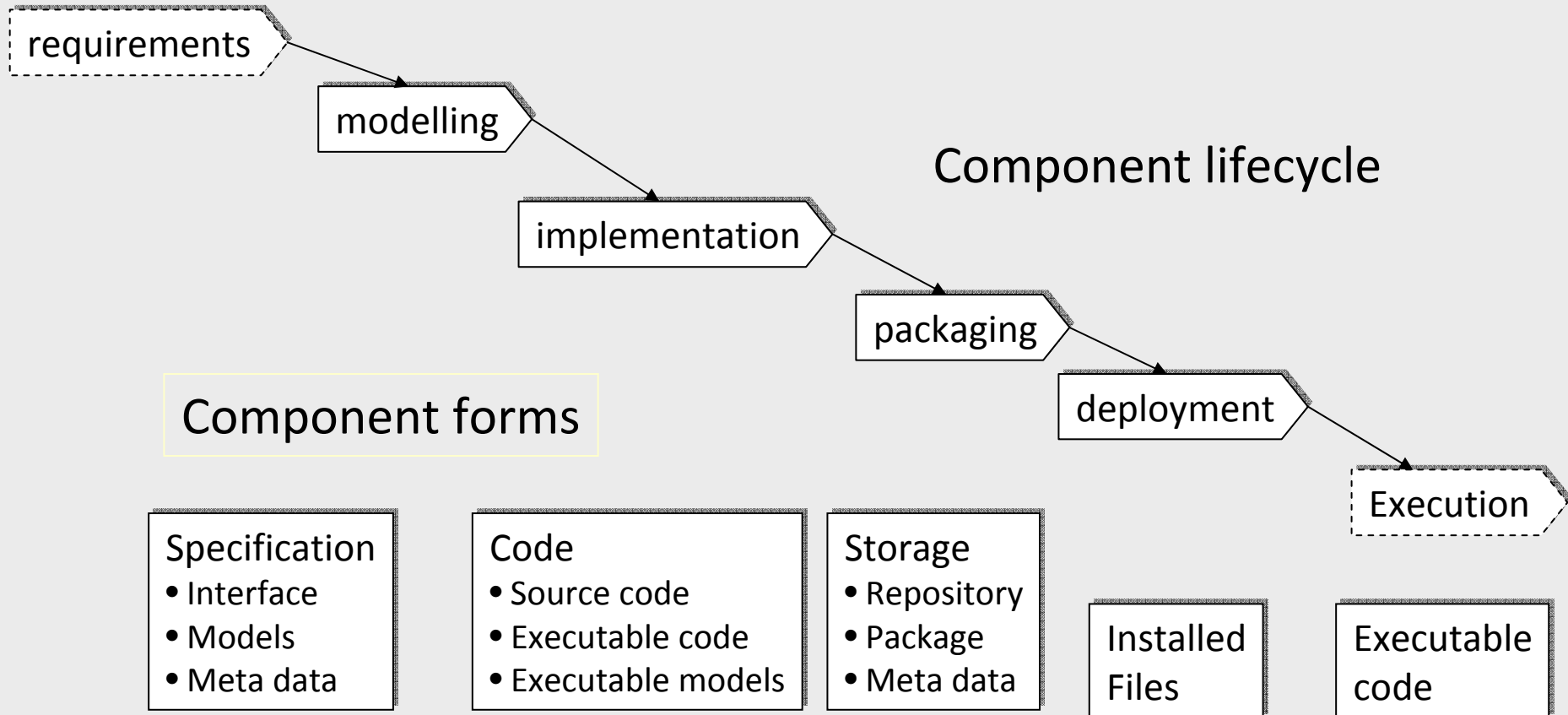
- **Construction.** *The construction dimension identifies (i) the component interface used for the interaction with other components and external environment, and (ii) the means of component binding (initiate communication )and (iii) communication.*

- **Extra-Functional Properties.** *The extra-functional properties dimension identifies specifications and support that includes the provision of property values and means for their composition.*

- **Domains.** *This dimension shows in which application and business domains component models are used.*



# Component lifecycle



# Lifecycle category



## *Different stages of a component lifecycle*

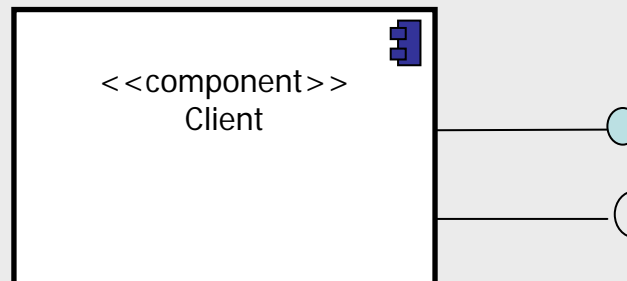
- **Modelling.** The component models provide support for the modelling and the design of component-based systems and components.
- **Implementation.** The component model provides support for generating and maintaining code. The implementation can stop with the provision of the source code, or can continue up to the generation of a binary (executable) code.
- **Storage & Packaging.** Since components can be developed separately from systems, there is a need for their storage and packaging – either for the repository or for a distribution
- **Deployment & Execution.** At a certain point of time, a component is integrated into a system. This activity happens at different points of development or maintenance phase.

# Construction (I)

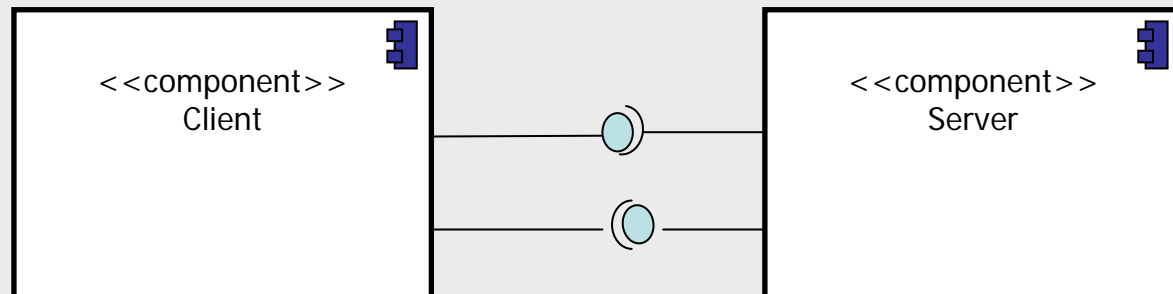


1. *the component interface used for the interaction with other components and external environment*
2. *the means of component binding (initiate communication)*
3. *communication.*

- Specification of
  - Interface



- Composition
  - Binding
  - interaction



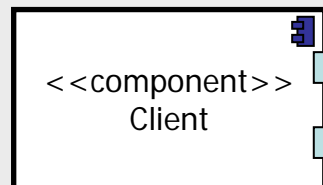
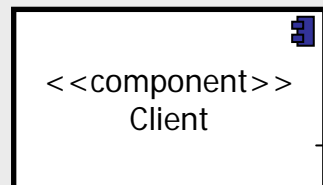
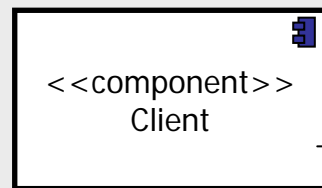




# Interface Specification

## Categories

- **Levels**
  - - Syntactic
  - Functional Semantic
  - Behavioral



- **Specification language**

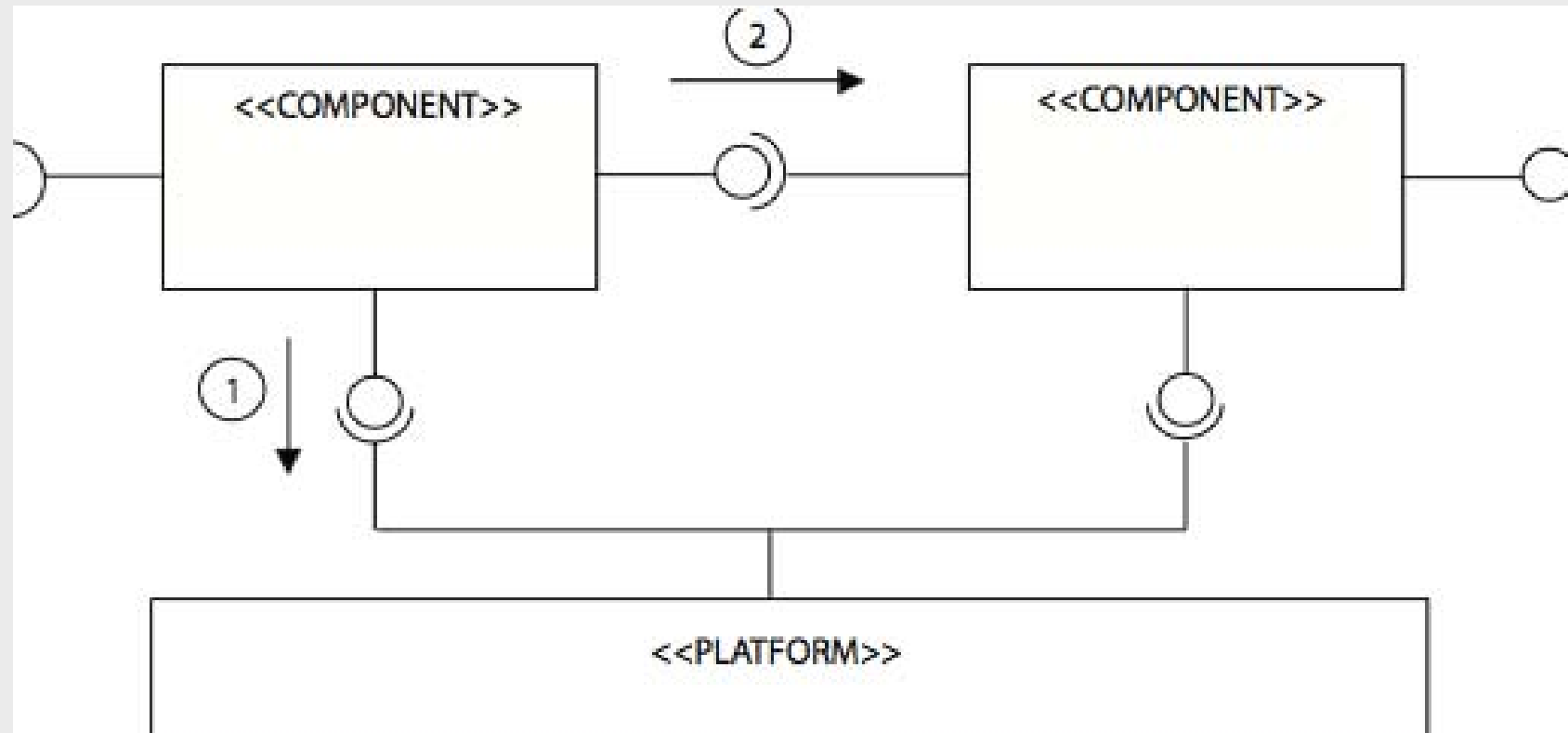
- **Distinguish**

- Provide
- Require

- **Interface type**

- Operation-based
- Port-based

# Binding & Deployment



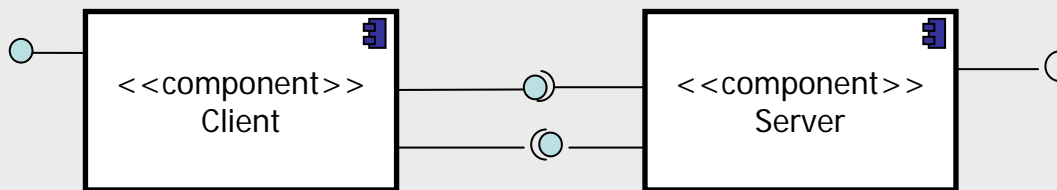
# Binding



$$C_i, C_j \models CM \Rightarrow I_i, I_j, P_i, P_j \models CM$$

## Horizontal

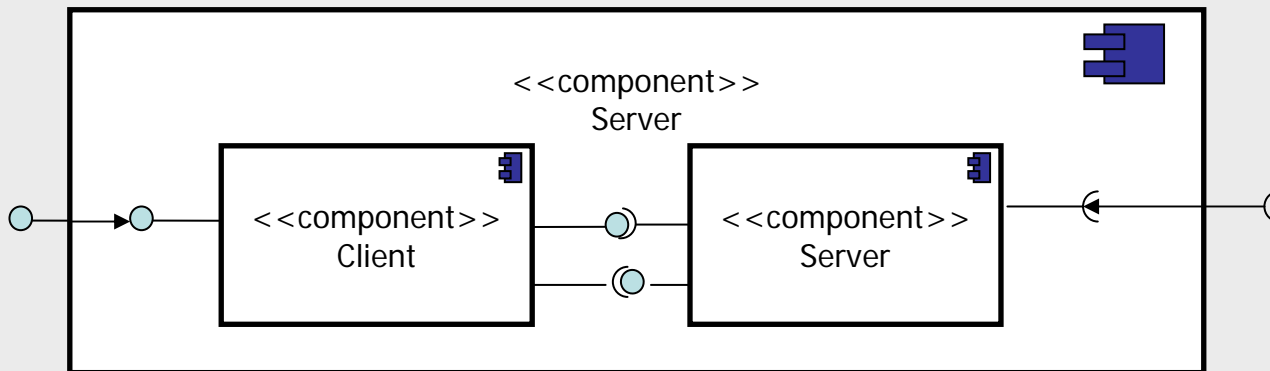
$$A = \langle C_i \oplus C_j \rangle \Rightarrow I_A = \langle I_i \oplus I_j \rangle$$



## Vertical

$$A = \langle C_i \oplus C_j \rangle \Rightarrow I_A = \langle I_i \oplus I_j \rangle$$

where  $I_A \models CM$



(delegation, agregation)

# Binding & composition



$$C_i, C_j \models CM \Rightarrow I_i, I_j, P_i, P_j \models CM$$

Vertical

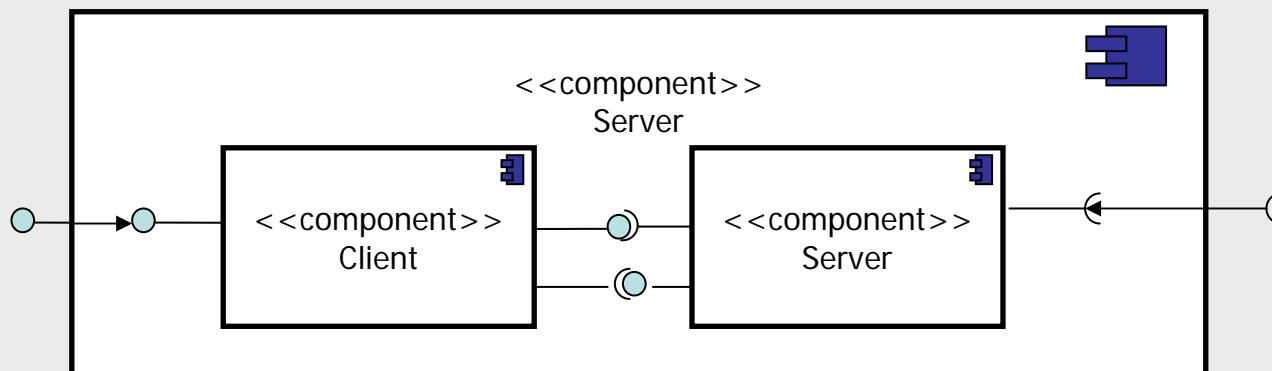
$$A = \langle C_i \oplus C_j \rangle \Rightarrow I_A = \langle I_i \oplus I_j \rangle$$

where  $I_A \models CM$

Composite  
component

$$A = \langle C_i \oplus C_j \rangle \Rightarrow A = \langle I_i \oplus I_j; P_i \oplus P_j \rangle$$

where  $I_A, P_A \models CM$

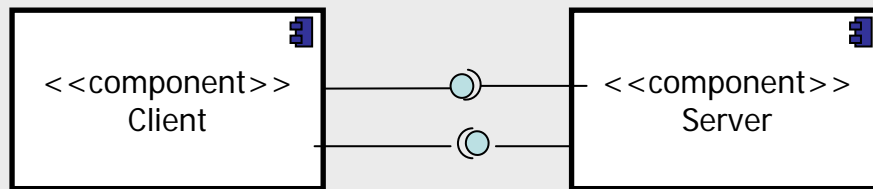


(delegation, agregation)

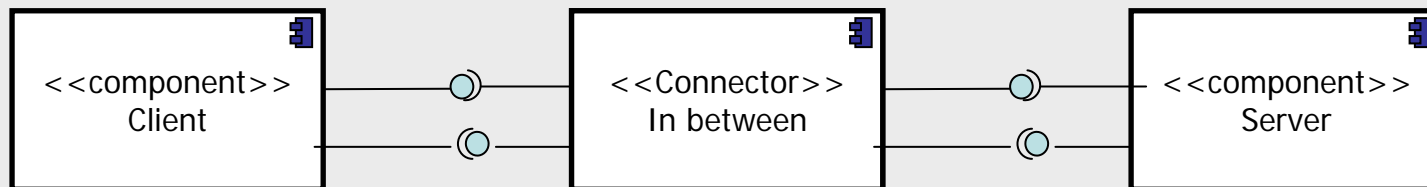


# Binding (II)

## Endogenous



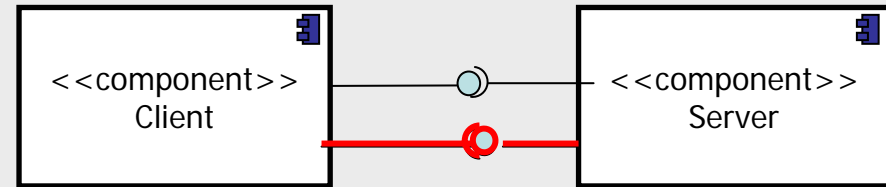
## Exogenous



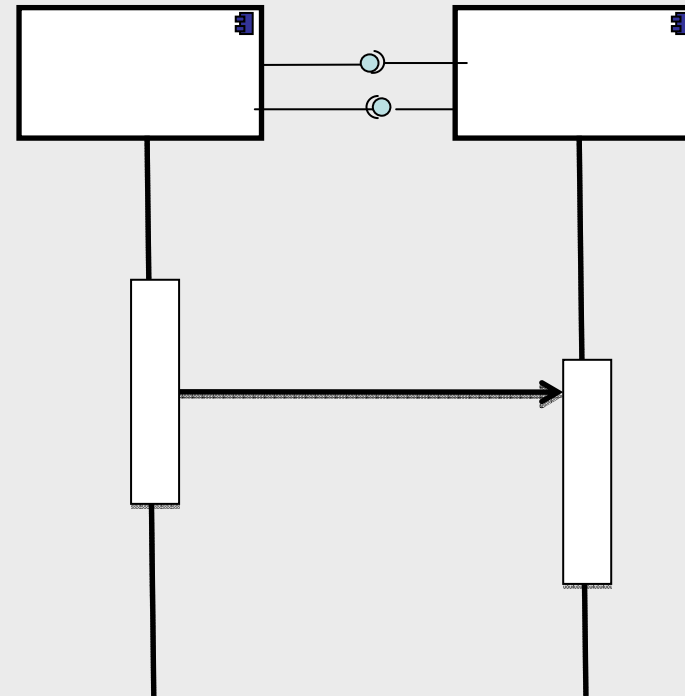
# Interactions



Architectural style  
(client-server, pipe-filter)



Communication type  
(synchronous, asynchronous)



# Construction classification



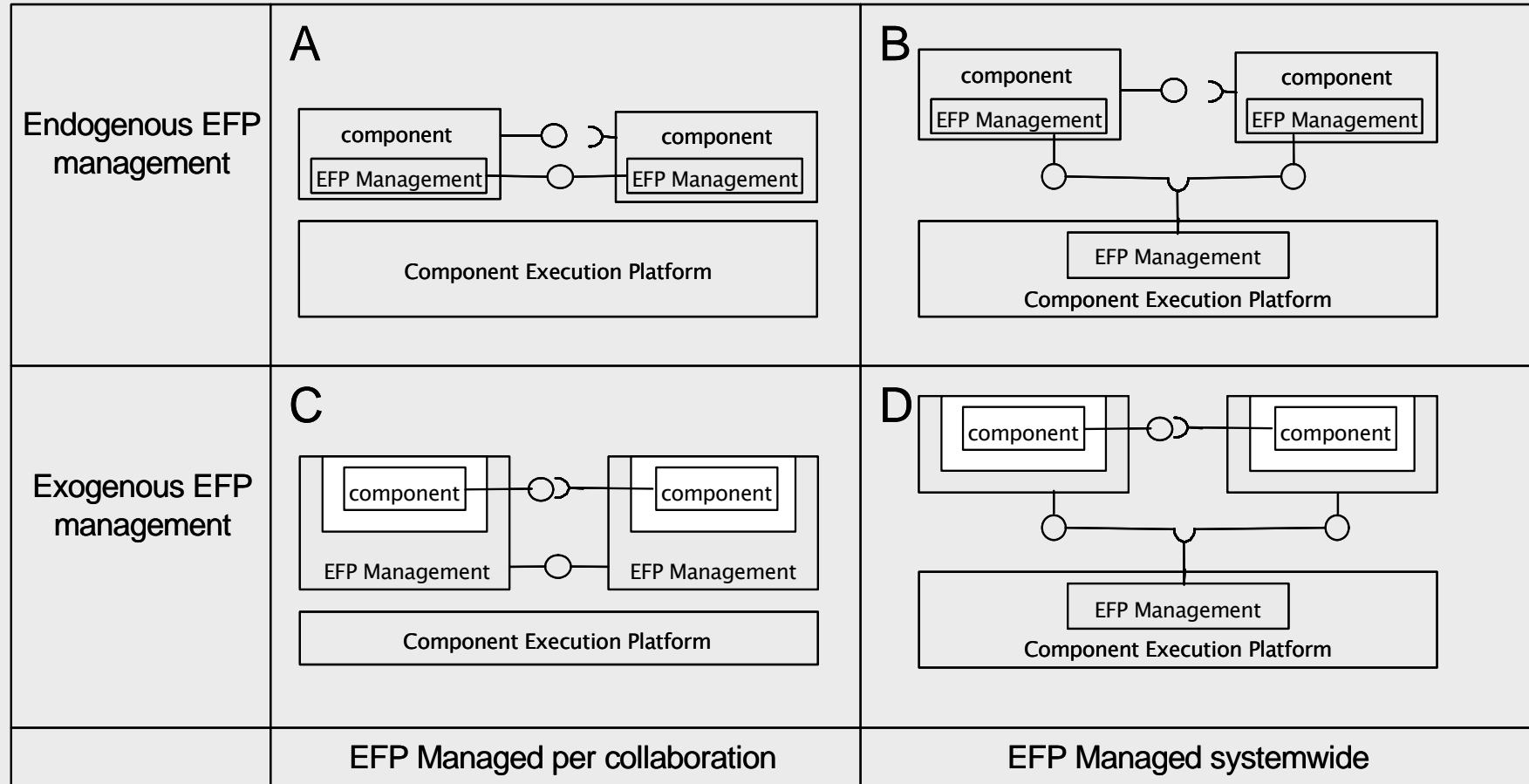
- **Interface**
  - operation-based/port-based
  - provides/requires
  - The interface level (syntactic, semantic, behaviour)
  - distinctive features
- **Binding**
  - Horizontal, Vertical
  - Endogenous, Exogenous
- **Interaction**
  - Architectural Style
  - Communication type (synchronous/asynchronous)

# Extra-Functional Properties

- Management of extra-functional properties
  - Does a component provide any support for extra-functional properties?
  - What are the mechanisms?
  - Which properties are managed?
- Composition of extra-functional properties
  - $P(C1 \circ C2) = P(C1) \circ P(C2)$
  - What kind of composition is supported?
  - Which properties?



# Management of EFP



# EPF – compositions



$$P_i(C) = P_i(C_1) \oplus P_i(C_2)$$

*Problems:*

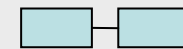
- 1. Composition operators?*
- 2. Influence of external factors*

# EPF – composition types (II)



1. **Directly composable properties.** A property of an assembly is a function of, and only of, the same property of the components involved.

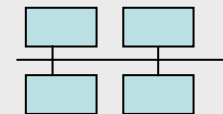
$$- P(A) = f(P(C1), \dots, P(Ci), \dots, P(Cn))$$



2. **Architecture-related properties.** A property of an assembly is a function of the same property of the components and of the software architecture.

$$- P(A) = f(SA, \dots, P(Ci), \dots), i=1 \dots n$$

$$- SA = \text{software architecture}$$

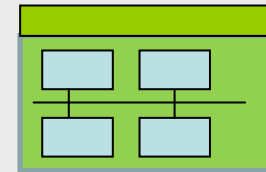


# EPF – composition types (III)



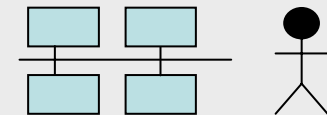
**3** *Derived properties.* A property of an assembly depends on several different properties of the components.

- $P(A) = f(SA, \dots, P_i(C_j), \dots)$ ,  $i=1 \dots m$ ,  $j=1 \dots n$
- $P_i$  = component properties
- $C_j$  = components



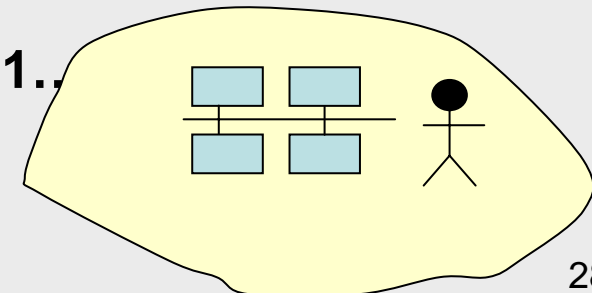
**4** *Usage-depended properties.* A property of an assembly is determined by its usage profile.

- $P(A,U) = f(SA, \dots, P_i(C_j,U), \dots)$ ,  $i=1 \dots m$ ,  $j=1 \dots n$
- $U$  = Usage profile



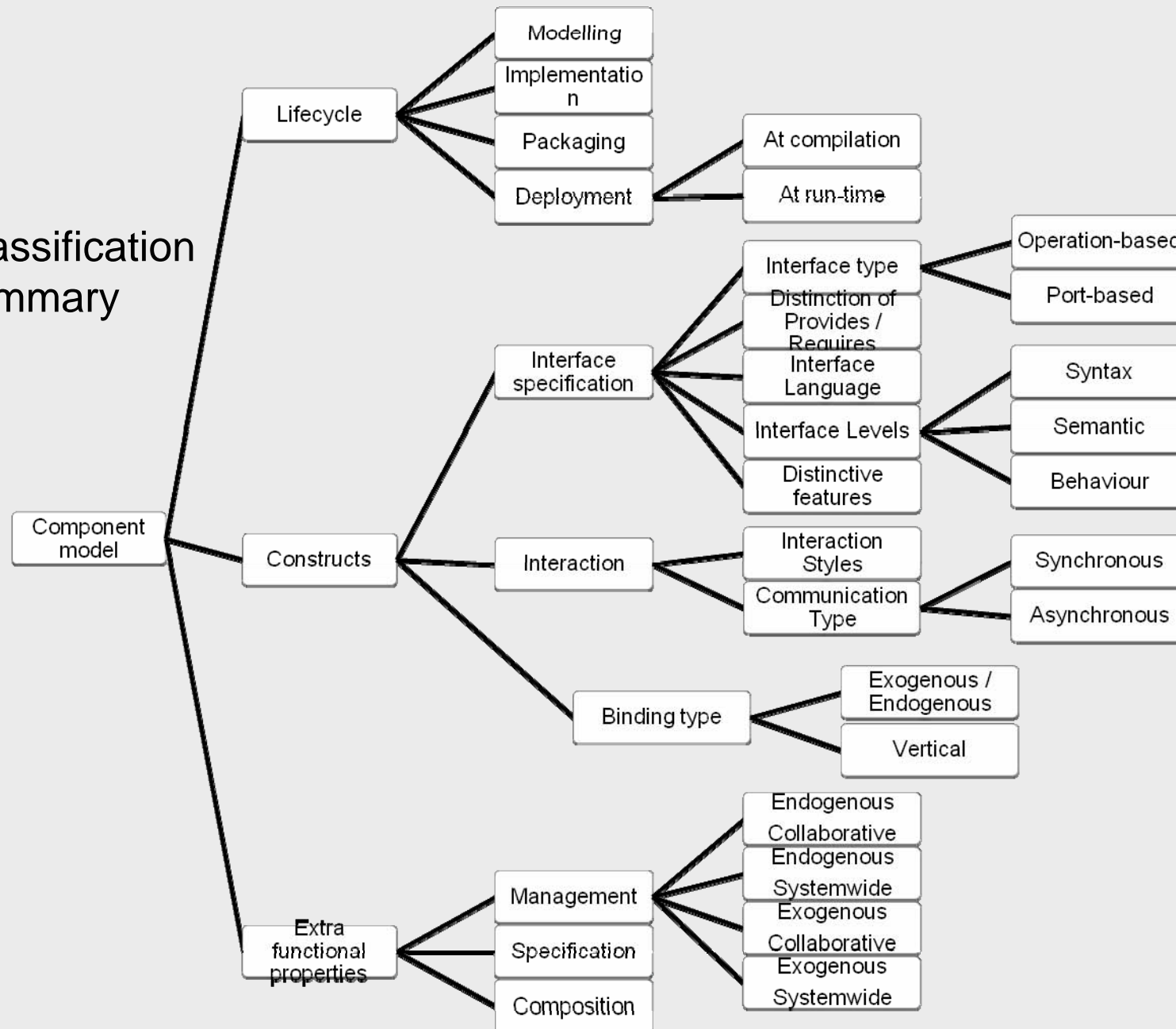
**5** *System environment context properties.* A property is determined by other properties and by the state of the system environment.

- $P(S,U,X) = f(SA, \dots, P_i(C_j,U,X), \dots)$ ,  $i=1 \dots m$ ,  $j=1 \dots n$
- $S$  = system,  $X$  = system context





# Classification summary



# Illustration of the Classification Framework use



- Survey of 25 component models
- Selection of documentation for each component model
  - Satisfies criteria
  - Disposability the definition (Interfaces, composition)
  - Some points in the table have been subject our interpretation.

# Component models evaluations



## **Selection criteria:**

1. A component model includes a component definition;
2. A component model provides rules for component interoperability;
3. Component functional properties are unambiguously specified by component interface;
4. A component interface is used in the interoperability mechanisms;
5. A component is an executable piece of software and the component model either directly specifies its form or unambiguously relates to it via interface and interoperability specification.

# Chosen component models

## (25 component models)

- *AUTOSAR*
- *BIP*
- *BlueArX*
- *CCM*
- *COMDES II*
- *CompoNETS*
- *EJB*
- *Fractal*
- *KOALA*
- *KobrA*
- *IEC 61131*
- *IEC 61499*
- *JavaBeans*
- *MS COM*
- *OpenCOM*
- *OSGi*
- *Palladio*
- *PECOS*
- *Pin*
- *ProCom*
- *ROBOCOP*
- *RUBUS*
- *SaveCCM*
- *SOFA 2.0*



# Lifecycle table

Component Models	Modelling	Implementation	Packaging	Deployment
<b>AUTOSAR</b>	N/A	C	Non-formal specification of container	At compilation
<b>BIP</b>	A 3-layered representation: behavior, interaction, and priority	BIP Language	N/A	At compilation
<b>BlueArX</b>	N/A	C	N/A	At compilation
<b>CCM</b>	N/A	Language independent	Deployment Unit archive (JARs, DLLs)	At run-time
<b>COMDES II</b>	ADL-like language	C	N/A	At compilation
<b>CompoNETS</b>	Behaviour modeling (Petri Nets)	Language independent	Deployment Unit archive (JARs, DLLs)	At run-time
<b>EJB</b>	N/A	Java	EJB-Jar files	At run-time
<b>Fractal</b>	ADL-like language (Fractal ADL, Fractal IDL), Annotations (Fractlet)	Java (in Julia, Aokell) C/C++ (in Think) .Net lang. (in FracNet)	File system based repository	At run-time
<b>KOALA</b>	ADL-like languages (IDL, CDL and DDL)	C	File system based repository	At compilation
<b>KobrA</b>	UML Profile	Language independent	N/A	N/A
<b>IEC 61131</b>	Function Block Diagram (FBD) Ladder Diagram (LD) Sequential Function Chart (SFC)	Structured Text (ST) Instruction List (IL)	N/A	At compilation
<b>IEC 61499</b>	Function Block Diagram (FBD)	Language independent	N/A	At compilation
<b>JavaBeans</b>	N/A	Java	Jar packages	At compilation
<b>MS COM</b>	N/A	OO languages	DLL	At compilation and at run-time
<b>OpenCOM</b>	N/A	OO languages	DLL	At run-time
<b>OSGi</b>	N/A	Java	Jar-files (bundles)	At run-time and at compilation
<b>Palladio</b>	UML profile	Java	N/A	At run-time
<b>PECOS</b>	ADL-like language (CoCo)	C++ and Java	Jar packages or DLL	At compilation
<b>Pin</b>	ADL-like language (CCL)	C	DLL	At compilation
<b>ProCom</b>	ADL-like language, timed automata	C	File system based repository	At compilation
<b>ROBOCOP</b>	ADL-like language, resource management model	C and C++	Structures in zip files	At compilation and at run-time
<b>RUBUS</b>	Rubus Design Language	C	File system based repository	At compilation
<b>SaveCCM</b>	ADL-like (SaveComp), timed automata	C	File system based repository	At compilation
<b>SOFA 2.0</b>	Meta-model based specification language	Java	Repository	At run-time

# Lifecycle table



Component Models	Modelling	Implementation	Packaging	Deployment
AUTOSAR	N/A	C	N/A	At compilation
BIP	A 3-layered representation: behavior, interaction and priority	Source code, implementation in BIP language	N/A	At compilation
CCM	Abstract model: OMG-IDL, Programming model: CIDL	Language independent.	Deployment Unit archive (JARs, DLLs)	At run-time
Fractal	ADL-like language (Fractal ADL, Fractal IDL), Annotations (Fractlet)	Julia, Aokell(Java) Think(C/C++) FracNet(.Net)	File system based repository	At run-time
KOALA	ADL-like languages (IDL,CDL and DDL)	C	File system based repository	At compilation
EJB	N/A	Java binary code	EJB-Jar files	At run-time

# Constructs table - Interface

Component Models	Interface type	Distinction of Provides / Requires	Distinctive features	Interface Language	Interface Levels (Syntactic, Semantic, Behaviour)
<b>AUTOSAR</b>	Operation-based Port-based	Yes	AUTOSAR Interface*	C header files	Syntactic
<b>BIP</b>	Port-based	No	Complete interfaces, Incomplete interfaces	BIP Language	Syntactic Semantic Behaviour
<b>BlueArX</b>	Port-based	Yes	N/A	C	Syntactic
<b>CCM</b>	Operation-based Port-based	Yes	Facets and receptacles Event sinks and event sources	CORBA IDL, CIDL	Syntactic
<b>COMDES II</b>	Port-based	Yes	N/A	C header files State charts diagrams	Syntactic Behaviour
<b>CompoNET S</b>	Operation-based Port-based	Yes	Facets and receptacles Event sinks and event sources	CORBA IDL, CIDL, Petri nets	Syntactic Behaviour
<b>EJB</b>	Operation-based	No	N/A	Java Programming Language + Annotations	Syntactic
<b>Fractal</b>	Operation-based	Yes	Component Interface, Control Interface	IDL, Fractal ADL, or Java or C, Behavioural Protocol	Syntactic Behaviour
<b>KOALA</b>	Operation-based	Yes	Diversity Interface, Optional Interface	IDL, CDL	Syntactic

# Constructs table – Binding & interaction

COMPONENT MODELS	INTERACTION STYLES	COMMUNICATION TYPE	BINDING TYPE	
			EXOGENOUS	HIERARCHICAL
<b>AUTOSAR</b>	Request response, Messages passing	Synchronous, Asynchronous	No	Delegation
<b>BIP</b>	Triggering Rendez-vous, Broadcast	Synchronous, Asynchronous	No	Delegation
<b>BlueArX</b>	Pipe&filter	Synchronous	No	Delegation
<b>CCM</b>	Request response, Triggering	Synchronous, Asynchronous	No	No
<b>COMDES II</b>	Pipe&filter	Synchronous	No	No
<b>CompoNETS</b>	Request response	Synchronous, Asynchronous	No	No
<b>EJB</b>	Request response	Synchronous, Asynchronous	No	No
<b>Fractal</b>	Multiple interaction styles	Synchronous, Asynchronous	Yes	Delegation, Aggrégation
<b>KOALA</b>	Request response 11-Mar-10	Synchronous	No	Delegation, Aggrégation

# EFP

Component Models	Management of EFP	Properties specification	Composition and analysis support
<b>BlueArX</b>	Endogenous per collaboration (A)	Resource usage, Timing properties	N/A
<b>EJB 3.0</b>	Exogenous system wide (D)	N/A	N/A
<b>Fractal</b>	Exogenous per collaboration (C)	Ability to add properties (by adding “property” controllers)	N/A
<b>KOALA</b>	Endogenous system wide (B)	Resource usage	Compile time checks of resources
<b>KobrA</b>	Endogenous per collaboration (A)	N/A	N/A
<b>Palladio</b>	Endogenous system wide (B)	Performance properties specification	Performance properties
<b>PECOS</b>	Endogenous system wide (B)	Timing properties, generic specification of other properties	N/A
<b>Pin</b>	Exogenous system wide (D)	Analytic interface, timing properties	Different EFP composition theories, example latency
<b>ProCom</b>	Endogenous system wide (B)	Timing and resources	Timing and resources at design and compile time
<b>P</b>	1-Mar-10	Memory consumption,	Memory consumption



# Domains

Applications and business domain of the Component Models

- **General-purpose:**
  - Basic mechanisms for the production and the composition of components
  - Provide no guidance, nor support for any specific architecture.
- **Specialised:**
  - Specific application domains (i.e. consumer electronics, automotive, ...)

# Domains



Models	AUTOSAR	BIP	BlueArX	CCM	COMDES II	CompoNETS	EJB	Fractal	KOALA	KobrA	IEC 61131	IEC 61499	JavaBeans	MS COM	OpenCOM	OSGi	Palladio
General-purpose				✗		✗	✗	✗		✗			✗	✗	✗		✗
Specialised	✗	✗	✗		✗				✗		✗	✗				✗	

Models	PECOS	Pin	ProCom	Robocop	RUBUS	SaveCCM	SOFA 2.0
General-purpose		✗					✗
Specialised	✗		✗	✗	✗	✗	



# Conclusion

- From the results we can recognize some recurrent patterns such as
  - general-purpose component models utilize client-server style
  - Specialized domains (mostly embedded systems) pipe & filter is the predominate style.
  - Composition of extra-functional properties is rather scarce.
  - Behaviour & Semantic rarely supported
  - Almost never repository
- Summary
  - The classification framework helps in understanding component models principles
  - Enables comparison
  - Can be used as a check-list when development new component models



